

Calculation of Depth of Field in the Visual DOF Calculator

The variables

- f : focal length in mm
- b : image distance in mm
- v : object distance in mm
- c : circle of confusion in mm
- f_n : aperture number (focal length divided by aperture diameter)
- L : longest side of chip or film in mm
- K : longest horizontal or vertical dimension of the frame around the object in mm
- DOF : depth of field in mm
- λ : the wavelength of light (0.00055 mm for green light)
- R_{eye} : resolution of human eye in degrees (0.02° is good vision)
- P : longest size of the final print of the photograph in mm
- D : viewing distance of the final print in mm

Lens formula

$$\frac{1}{f} = \frac{1}{v} + \frac{1}{b} \quad (1)$$

Depth of Field

The boundary of DOF beyond the object at which sharp focus is achieved

$$v_{far} = \frac{f * v}{f - c * f_n * v / f + c * f_n} \quad (2)$$

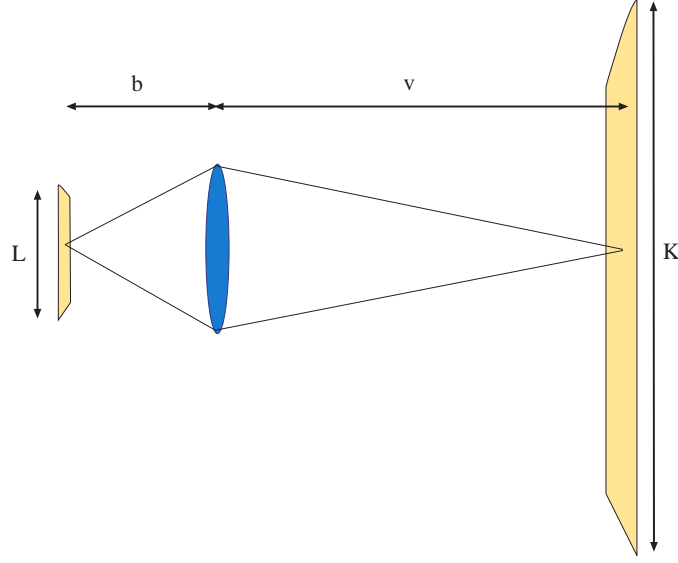


Figure 1: Variables used in the formulae to calculate DOF

The boundary of DOF in front of the object at which sharp focus is achieved

$$v_{near} = \frac{f * v}{f + c * f_n * v / f - c * f_n} \quad (3)$$

Total DOF:

$$DOF = v_{far} - v_{near} = \frac{f * v}{f - c * f_n * v / f + c * f_n} - \frac{f * v}{f + c * f_n * v / f - c * f_n} \quad (4)$$

Calculate the focal length from the object distance v , film length L and objectframe length K

$$f = \frac{L.v}{K + L} \quad (5)$$

Approximation of formula (4) :

$$DOF = 2 * \left(\frac{K^2 + K * L}{L^2} \right) * f_n * c \quad (6)$$

This approximation is not used in the calculator, but shows that by approximation depth of field depends only on object frame size, film length, aperture and circle of confusion.

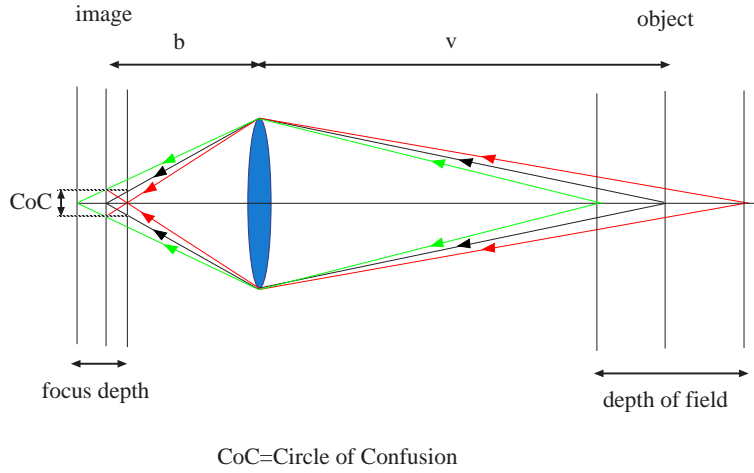


Figure 2: Circle of Confusion

The limit of diffraction is calculated using

$$c_{dif} = \frac{1.22 * \lambda * b * f_n}{f} \quad (7)$$

which is the size of the Airy disc in a diffraction limited image. The value of c_{dif} is used in formulae 2, 3 and 4 as soon as it is larger than that of c

The limitation by resolution of the human eye is calculated using

$$c_{eye} = R_{eye} * \frac{180}{\pi} * D * \frac{L}{P} \quad (8)$$

Again, as soon as it is larger than either c_{dif} or c it is used in formulae 2, 3 and 4.

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